BYLAWS & Conditions of Play

26th. May, 2018

Southern Eyre Peninsula Bowling Association

Coffin Bay, Cummins, Kirton, Port Lincoln, Tumby Bay Bowling Clubs
BY-LAWS
Southern Eyre Peninsula Bowling Association
Adopted 26th. May, 2018

N.B. – BY-LAWS as recorded and published in ‘ADMINISTRATION’ on the SEPBA Web-site are the current and up to date reference document for this Association.

1 CONTROLLING BODY
1.1 Southern Eyre Peninsula Bowling Association (SEPBA) is the controlling body for pennant play and association competitions in this area while having regard to the overriding authority of the Laws of the Sport of Bowls and the Constitution, By-Laws, Rules, Policies and Procedures of Bowls SA.

1.2 Metropolitan Pennant Conditions of Play may be used for guidance where there is no regulation in the Laws of the Sport of Bowls or these By-Laws. (www.bowlssa.com)

1.3 An Umpire shall be appointed by the home club for each venue to act as the Controlling Body for SEPBA. If no qualified umpire is present the Side Managers shall appoint, prior to play commencing, a suitable person to act as Umpire for the day and that person’s ruling shall be final. The Umpire of the day may stop play upon an appeal by a Manager or may act on their own decision if they determine that conditions warrant cessation of play.

1.4 For the purposes of these By-Laws a Side is comprised of a number of Teams.

2 HEAT and INCLEMENT WEATHER
2.1 SEPBA has a duty of care to its players and has adopted the Bowls SA Heat and Inclement Weather Policy. (www.bowlssa.com.au)

2.2 Member clubs have the responsibility to ensure that they exercise a duty of care to all players by providing adequate breaks, water for player hydration, shade and sun protection products available on all days of play. A digital thermometer shall be placed under the shade near the green/s and monitored at regular intervals by the Umpire of the Day and/or Side Managers.

2.3 Players also have a personal responsibility to ensure that they apply sound self management practices to minimise any likely effects of heat and inclement weather on their health and well-being. During the course of play a player may notify their Manager if they feel the temperature of the day has become too hot or weather has become too inclement for their personal safety or well-being and elect to withdraw from the game.

2.4 If a player withdraws, their Manager shall; use a substitute, play with one player missing (the second in triples or fours), forfeit that player’s team in a pairs game or abandon the game. Penalty for a team forfeit – two points and five shots awarded to the team receiving the forfeit and five shots debited against the team that forfeited. A Pennant Result Sheet copy shall be lodged with each team’s score recorded and the team which forfeited indicated. Player qualification applies.
2.5 **Catastrophic Fire Danger** – on a day of **Catastrophic Fire Danger** all pennants and events shall be cancelled. This clause overrides any other direction in these By-Laws.

2.6 **39° forecast – play cancelled** If, at 5:00 p.m. on the day prior to the day of play, the temperature on the Bureau of Meteorology website is forecast to reach 39°C or above at **Port Lincoln** games at all venues shall be cancelled. **A cancelled game** shall be treated as a draw and each side involved shall score half of the available points. A Pennant Result Sheet copy shall be lodged and player qualification applies.

2.7 **Start Play Early** – Clubs may, by mutual agreement, change the time and/or venue of their scheduled game in accordance with By-Law 4.2.

2.8 **38° reached – stop play** At any time should the temperature reach 38°C at any venue during the course of play, **play at that venue will cease**. Play may resume if the temperature falls below 38°C within 30 minutes of the last stoppage; see By-Law 5.1. A Pennant Result Sheet copy shall be lodged; see By-Law 5.7

3 **PENNANT START TIME, FORMAT & SCORING**

3.1 Saturday and Wednesday pennant games shall commence by 1:30 p.m. Thursday pennant games shall commence by 10:00 a.m.

3.2 All Pennant Competitions shall have 2 Divisions.
   Saturday; 1\textsuperscript{st} Division of 4 teams per side of Open fours playing 25 ends
   2\textsuperscript{nd} Division of 3 teams per side of Open fours playing 25 ends
   Wednesday; 4 teams per side of Open pairs playing 21 ends
   Thursday; 3 teams per side of Open Fours playing 25 ends

3.3 Scoring in all competitions; 10 points for a side win, 2 points for a team win and half those points for a draw. Total shots shall determine the winner.

4 **PENNANT PLAY**

4.1 A Club entering two or more sides into a Pennant Competition must enter at least one side into First Division.

4.2 A club may alter a programmed game to another date, time or venue with the agreement of the opposing club. The Association Secretary shall be notified of the changes immediately.

4.3 A player may compete only once in any round in any competition.

4.4 A player named on the score sheet for a competition in the game prior to that side’s bye is not eligible to compete for any other side in the game of the bye unless,
   (1) they are promoted to a higher division, or
   (2) four players recorded as playing as Lead or Second in Division 1 in the game prior to the Bye may be selected to play in Division 2 on the day of the Bye.

4.5 Association Recorder shall keep a record of all Pennant games, maintain a premiership table, conduct player audits and report any breach of the By-Laws to the Association Secretary.
4.6 Penalty for any confirmed breach of pennant play shall be loss of all points in the game with maximum points and five shots per team credited to the opponent and five shots per team deducted from the side that created the breach. Clubs shall be notified of any breach of the By-Laws. Clubs have the right to protest such decision; see By-Law 7.

5 **ABANDONED GAME**

5.1 If play is stopped, either before a game commences or during a game, due to heat, rain, lightning, bushfire or any other natural disaster, play may resume if conditions improve but will be abandoned if it is not possible to resume within 30 minutes of the last stoppage. A game, if resumed, shall cease 5 hours from the scheduled start time.

5.2 A game shall be abandoned if a death occurs at the venue of the game.

5.3 A game shall be abandoned if the home club’s Greens Manager, or their proxy, considers the greens unplayable. Visiting sides are to be notified as soon as possible if play is abandoned prior to play commencing.

5.4 An abandoned game is deemed to have achieved a result, with the scores at the time the game was declared abandoned, if 66 percent of the total number of scheduled ends has been completed.

- 66% of scheduled ends of a 100 end game are 66 ends
- 84 end games are 56 ends
- 75 end games are 50 ends
- 50 end games are 33 ends

5.5 An abandoned game shall be declared a draw if less than the total scheduled number of ends required in By-Law 5.4 has been completed. Each side shall be awarded half the available points.

5.6 An abandoned game shall not be deferred or continued at a later date.

5.7 A Pennant Result Sheet copy of an abandoned game, including scores and number of ends each team completed, shall be lodged and player qualification applies.

6 **FORFEITS**

6.1 A club that forfeits a Side shall notify the opposing club and Association Secretary as soon as practicable, preferably a day prior to the game.

6.2 Clubs shall forfeit from their lowest division first.

6.3 The side receiving the forfeit shall lodge a Pennant Result Sheet copy listing their players’ names and indicate “forfeit received” and “forfeit by” to obtain the win. Player qualification applies.

6.4 The side receiving the forfeit shall be credited with maximum points and five shots per team. The side that forfeited shall have five shots per team deducted.

6.5 Results of forfeited games shall remain, even if all other games for that round are cancelled or abandoned.
7 DISPUTES
7.1 Protests must be lodged in writing and received by the Association Secretary no later than five days after a match, notice or event.

7.2 Protests will be resolved by the Executive Committee. All parties shall be notified of the decision within seven days of receiving the protest. Association Secretary shall record dates of notifications of protests and responses.

8 FINAL ROUNDS
8.1 To be eligible to compete in a side in a final, a player must have competed in at least four games for that side in the relevant competition. An eligible player may be promoted to a higher division.

8.2 A player who has competed in one side in a final, or who has been promoted to a higher division for a final, is not eligible to compete in another side in a subsequent final in that division, but may return to the lower division and compete subject to the provisions of this By-Law.

8.3 Should a final result in a draw the managers shall toss a coin and the sides will play one or more ends until a result is obtained.

8.4 A final, abandoned while in progress, shall be deemed to be completed, with the scores at the time of the abandonment, provided percentage of ends specified in By-Law 5.4, or more of the ends to be played, have been completed.

8.5 Should a final be abandoned with less than the percentage of ends required in By-Law 5.4 having been played then it will be played on the first suitable day to be decided by the Managers and the Association President.


8.7 Preliminary final: winner of 1st semi-final v loser of 2nd semi-final.

8.8 Grand final: winner of 2nd semi-final v winner of preliminary final.

8.9 Semi-finals and Preliminary final will be played at the home of the highest placed side at the end of the minor round.

8.10 Grand Final will be played at the home of the winner of the Second Semi-final.

8.11 Penalty for any breach of finals shall be loss of the final.