Game Plan

The game plan will have no value and will serve no purpose unless all members of the side accept the responsibility and expectations of them.

Restrict the Opposition to a Losing Score

Past season's results reveal that when the opposition is held to a final score line of 85 shots or less, then the result is generally in our favour.

Each skip should be attempting to build a head in a fashion that will endeavour to achieve having bowls in the head, as well as in protective positions.

Leads and Seconds should be attempting to put their bowls in the scoring zone, remembering that a good second shot can be as good as having the shot.

Generally speaking, we should not be attacking a head, or attempting to convert unless there are bowls in the head and there is little, or no chance of losing by a big number of shots.

Control the Loss of Numbers (3 or more)

We know that over the past 4 seasons, when we have controlled our "end loss number" to a side total of 30 shots or less, it has resulted in a win.

Bowls in the head by our front end (Leads and Seconds) will put pressure on the opponent which will help reduce number loss and provide conversion opportunities for the back end (Thirds and Skips).

Quality practise, preparation, commitment, focus and concentration will assist in achieving bowls in the required scoring zone.

Rink Targets

Each rink should accept that on some occasions they may lose 14 of the 25 ends. If the end losses can be kept to an average loss of 1.5 shots per end, it would mean that they (the opposition rink) have scored a total of 21 shots. If this can be achieved it will serve two purposes:

The rink has contributed to the aim of restricting the opponent's score line. The rink has given itself a chance of achieving a rink win and 2 very valuable points.

Blow out in numbers will have a dramatic affect on the end result of the rink and on the side overall.

Rink Game Plan

Each Skip should devise and develop their own rink game plan and make sure each rink member is aware of the plan.

The rink game plan should be constructed to work within the side game plan.

Skips need to be prepared to modify the game plan if it is not working. If this happens, it will be of the utmost importance that team members are made aware of the decision and the new game plan to be implemented.