

FOR UMPIRES –

CHANGESTO LAWS AND DOMESTIC REGULATIONS IN RELATION TO DEFAULT BY PLAYERS –

New Crystal Mark 3 in 39 Absentee Players in a Team (Crystal Mark 2 – 46)

39.1 In a team game

39.1.1 In a team game, the Controlling Body will decide on the eligibility of each member of the team. If a team introduces an ineligible player, the defaulting team will forfeit the game to their opponents.

39.1.2 If, 30 minutes after the scheduled start time for a game, or sooner if the Controlling Body decides, one or more players are absent from a team, the defaulting team will forfeit the game to their opponents.

39.2 In a side game

39.2.1 In a side game, the Controlling Body will decide on the eligibility of each member of the side. If a side introduces an ineligible player, the defaulting side will forfeit the game to their opponents.

39.2.2 If, 30 minutes after the scheduled start time for a game, or sooner if the Controlling Body decides, one player is absent from one or more teams in a side, the game must continue but:

39.2.2.1 the number of bowls played by each defaulting team must be made up by the lead and second, both playing three bowls singly and in turn; and

39.2.2.2 one fourth of the total shots scored (including decimal places) by each defaulting team must be deducted from their score after the game has finished.

39.2.3 For domestic play, Member National Authorities can approve regulations which are different from those mentioned in law 39.2.2.

39.2.3 is a new clause and Bowls Australia has approved a new Domestic Regulation 2.5 which varies the provisions in 39.1 and 39.2 – Absent Players

2.5 Absentee players in a side game. (Varies 39.1.2))

2.5.1 If, 30 minutes after the scheduled start time for a game, or sooner if the Controlling Body decides, one player is absent from one or more teams in a side and no eligible substitute is available or allowed, the game must continue, however:

2.5.1.1 (Varies 39.2.2.1) A team with an absent player plays as though the second is the missing player;

2.5.1.2 The order of play shall be maintained by the second of the complete team playing consecutive bowls;

2.5.1.3 Each player must use the number of bowls specified in the Conditions of Play for that event.

2.5.2 If a player has commenced the game, however is unable to continue the game and no eligible substitute or replacement player is available or allowed, play will continue as if one player is absent as per 2.5.1.

2.5.3 If an absent player arrives late, they must take their original place in the team when they arrive and enter the game at the completion of the end in progress.

2.5.4 If an eligible substitute or replacement player becomes available and is permitted by the Controlling Body they may be introduced to the game at the completion of the end in progress.

This also means that Crystal Mark 3 – 39.2.2.1 and 39.2.2.2 NO LONGER APPLY in Australia–

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39.2.2.2 one fourth of the total shots scored (including decimal places) by each defaulting team should be deducted from their score after the game has finished.

KEEPING OF SCORECARDS

- The old law 37.1.7.1, new Law 40.1.7 requiring that the skip be responsible for the score card does not apply in Australia
- Now, for Australia, **Domestic Regulation 3.2.4** has been created and provides that in fours play the score card is kept by second of each team
- The person playing in the role of third in a four's team consisting of only three players will keep the scorecard. He/she will have to perform the measuring duties and also score the card for the match by conferring with the second of the opposing team.

KEEPING OF SCOREBOARDS

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Now, for Australia, **Domestic Regulation 3.2.4** has been created and provides that in fours play the score card is kept by second of each team

Now that the keeping of the scorecard under Domestic Regulation 3.2.4 is done by the second, under Domestic Rule 3.1.1

- the scoreboard may be updated at any time by any person
- but must be updated at least every second end
- the second is responsible for the accuracy of the scoreboard

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FOR SIDE MANAGERS/CAPTAINS – FOR PENNANT

THREE PLAYERS IN A TEAM – Old Law 46, new Law 39.2 and Domestic Regulation 2.5

- Three players in a team now each have **two** bowls;
- They will be designated lead, third and skip;
- There is **no deduction** of one fourth of the total shots scored
- If the opposing team has four players their second will play two consecutive bowls.

PLAYERS ARRIVING LATE – Domestic Regulation 2.5.3

- If an absent player arrives late, they must take their original place in the team when they arrive and enter the game at the completion of the end in progress.

PLAYER UNABLE TO CONTINUE – Domestic Regulation 2.5.2

- If a player has commenced the game, however is unable to continue the game and no eligible substitute or replacement player is available or allowed, play will continue with three in the team as set out above.
- If an eligible substitute or replacement player becomes available and is permitted they may be introduced into the game at the completion of the end in progress.

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KEEPING OF SCOREBOARDS

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